

Objective

Starting Feb. 2014 To obtain a position as a software engineering intern for six months where skills in software design, user interfaces crafting, project management and productivity will contribute to challenging software projects.

Work experience

- Sept. 2012 **Software developer intern**, *Shopmium*, Paris, France.
- Feb. 2013
- Improved startup's core business mobile app's performance, compatibility and maintainability on iOS and Android by implementing a custom common MVC architecture and setting up development guidelines.
 - In charge of the iterative R&D program on the Android version as well as the publishing on Google Play.
- MVC, UI, UX, Git, Mercurial, Appcelerator Titanium. 6 months.*
- Feb. 2011 **Industrial data processing**, *Rakon SAS*, Argenteuil, France.
- March 2011
- Developed automatic measuring system on quartz oscillators for quality requirements.
- VB, GPIB programming, BASIC, automation, report generation. 2 months.*

Diplomas and education

- Fall 2013 **International exchange program**, *University of Rhode Island (URI)*, Kingston, RI, United States.
Software metrics, project management and scheduling. **5 months.**
- Sept. 2009 **Diplôme d'Ingénieur en Génie Informatique**, *Université de Technologie de Compiègne (UTC)*, Compiègne, France.
June 2014
Master's degree in Computer Science, specialized in software design, UI/UX and human-computer interaction.
Algorithms, data structures, databases, OOP, AI, operating systems, mathematics, physics, art. 5 years.
- Spring 2011 **Erasmus exchange program**, *TU Braunschweig*, Braunschweig, Germany.
General engineering studies. *Applied mathematics, Java, C++ and front-end web programming. 5 months.*

Information technology

Projects (thomaskeunebroek.fr | github.com/tkeunebr)

- Moka **Created Moka, an innovative platform allowing real-time, in-room collaboration over a common screen, as a member of a 4 person team at UTC.** Features include mobile apps as wireless remotes, an output web platform and a back-end server handling synchronization throughout the system.
Java, REST, Jade, Android, NFC, HTML5, JavaScript. More at themokaproject.github.io. 4 months.
- UVweb 2.0 **Designed the new version of UVweb, UTC's social network for students.** Provided web services and smartphone applications as well as a simple, unified design language for the platform.
Symfony2, PHP, Bootstrap, Android, Java. 8 months.
- Mango **Developed Mango, a cross-platform web browser**, built on top of WebKit. **2 months.**

Skills

Programming	C, C++ (intermediate), Java (proficient), C# (prior experience), PHP (intermediate), JavaScript (intermediate), x86 Assembly (prior experience), Lisp (prior experience), Android SDK, Symfony2, Swing, Qt.	Software engineering	UML, agile methods, project management, MVC, design patterns, data representation, Git.
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Languages

French Native. **English** Fluent, TOEFL 106/120, European C2 level. **German** Advanced, European C1 level.

Extra activities

- Community involvement Co-Administrator of UVweb (assos.utc.fr/uvweb), a tiny social network for students at UTC.
- Hackathons BeMyApp, a French contest where teams make an app in one weekend (Bada, NFC).